

```
case 'q' : pas_d_armes;
case 'w' : recess;
case 'e' : end_of_match;
case 'r' : unhorsed;
case 't' : sudden_death;
case 'y' : found_goal;
case 'u' : lost_goal;
case 'i' : found_knight_fwd;
case 'o' : lost_knight_fwd;
case 'p' : found_knight_rvs;
case 'a' : lost_knight_rvs;
case 's' : found_tape_left;
case 'd' : Crossed_Offset_Nominal;
case 'f' : Crossed_Offset_Min;
case 'g' : Crossed_Offset_Max;
case 'h' : Crossed_Soccer_Offset;
case 'j' : Crossed_Home_Fwd_Offset;
case 'k' : Crossed_Home_Rvs_Offset;
case 'l' : STOP;
case 'z' : TurnLeft;
case 'x' : TurnRight;
case 'c' : ChargingFieldFwd;
case 'v' : FindingWallFwd;
```

```
case 'b' : GoingToStartFwd;  
case 'n' : GoingToStartRvs;  
case 'm' : ChargingFieldRvs;  
case 'Q' : VeerLeftFwd;  
case 'W' : VeerRightFwd;  
case 'E' : VeerLeftRvs;  
case 'R' : VeerRightRvs;
```